

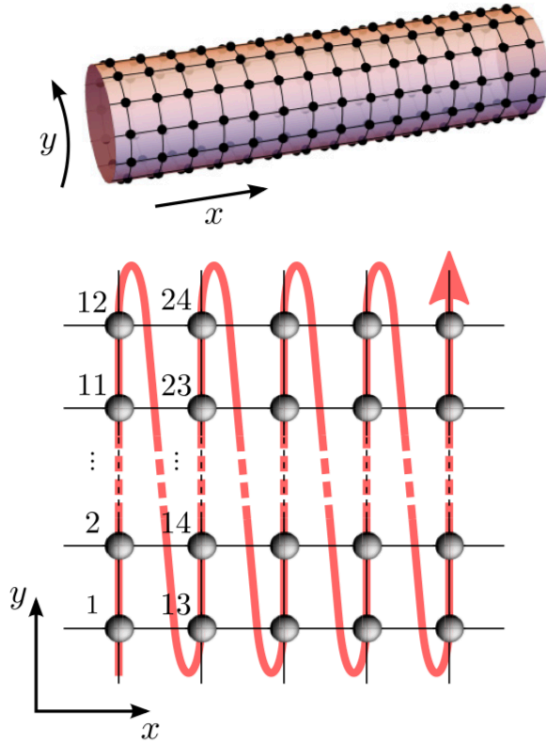
# DMRG APPROACH TO OPTIMIZING TWO-DIMENSIONAL TENSOR NETWORKS

TNSAA 7

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# DMRG is extremely successful in (quasi)-1D



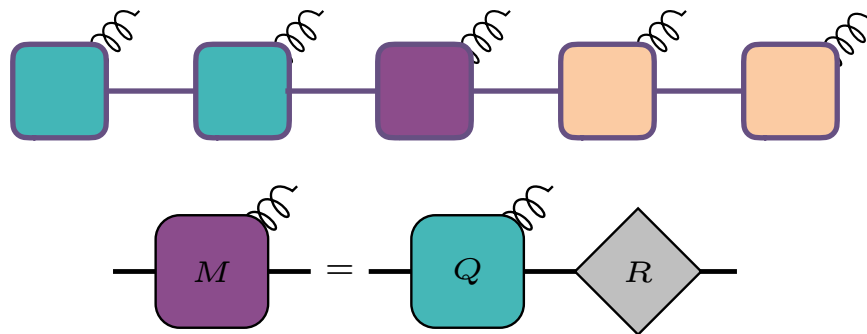
Motruk et al. PRB 93(15) 155139

- Gold standard for gapped and even some gapless/critical models
- Time evolution through TEDB/t-DMRG
- Can simulate systems where one dimension is much longer than the other — infinite cylinders

# Canonical Form Through Matrix Decomposition

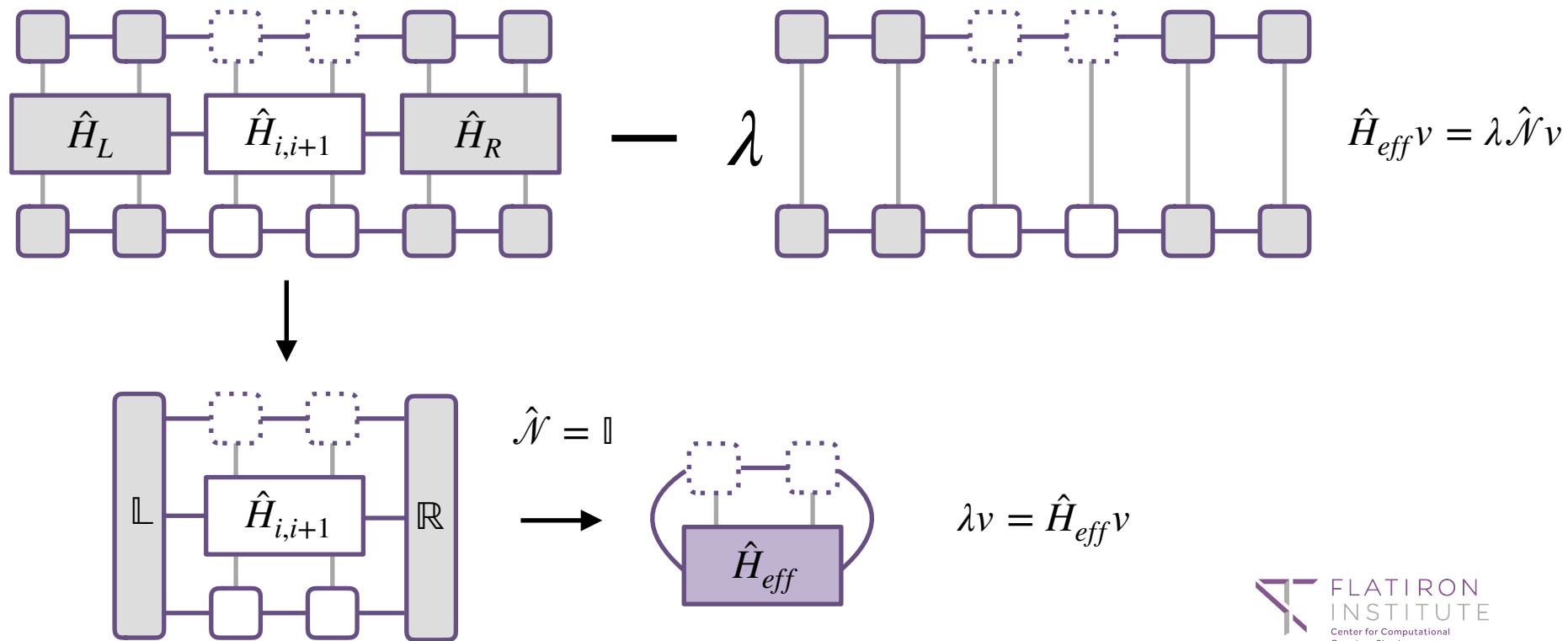
Left-canonical:  $\hat{A}^\dagger \hat{A} = \mathbb{I}$

Right-canonical:  $\hat{B} \hat{B}^\dagger = \mathbb{I}$



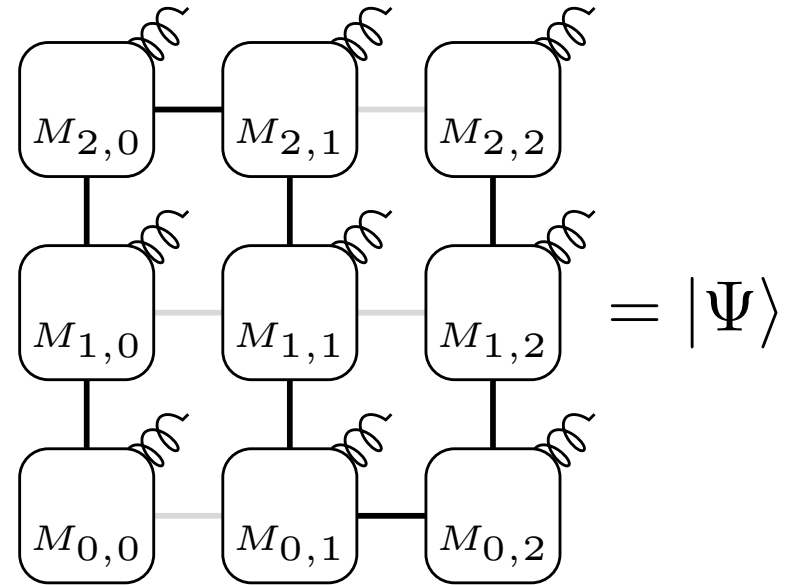
- Split single tensor into unitary  $Q$  and residual  $R$
- Can also use SVD decomposition, allowing truncation of bond dimension  $\chi$

# Canonical Form Makes DMRG Fast

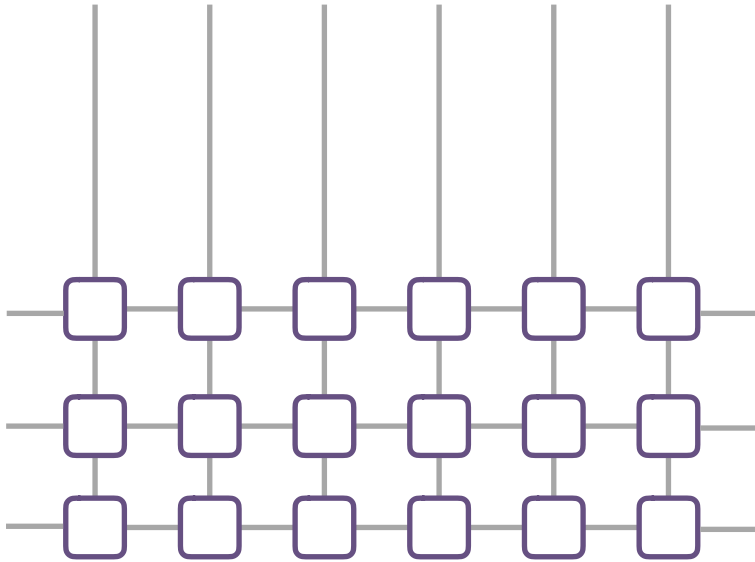


# DMRG Will Never Be Able To Access Full 2D

- Size of virtual indices must grow exponentially in one of the dimensions
- Because of snaking, correlations become long distance in the MPS, which inflates  $\chi$

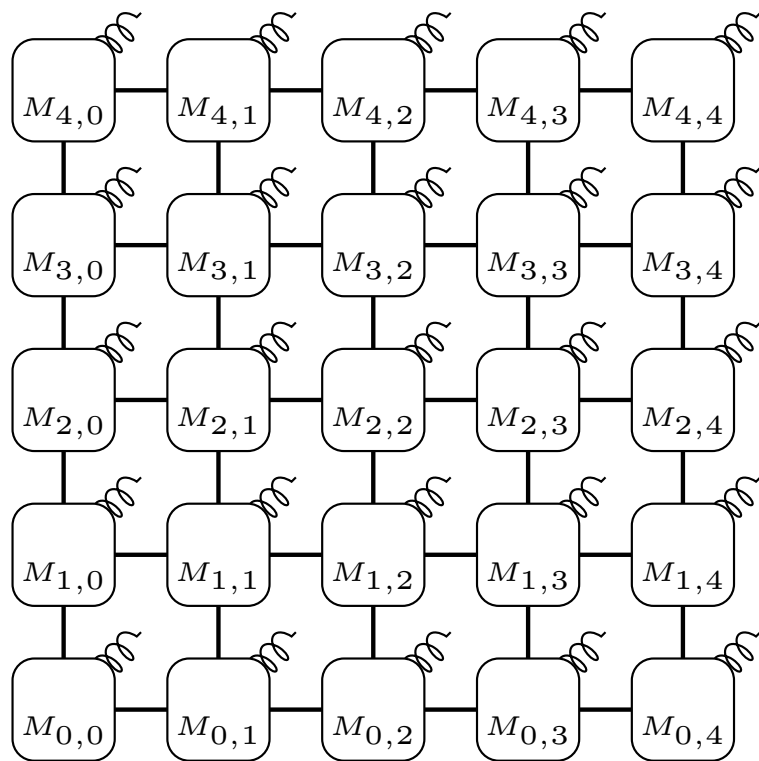


# Our Goal: Extend To Full Two Dimensions



- Interesting physics in 2D
- Time evolution in 2D
- DMRG for critical models can stall out at 4-6 ladder legs
- Many interesting models have “fermion sign problem”
- Exact diagonalization cannot reach large sizes

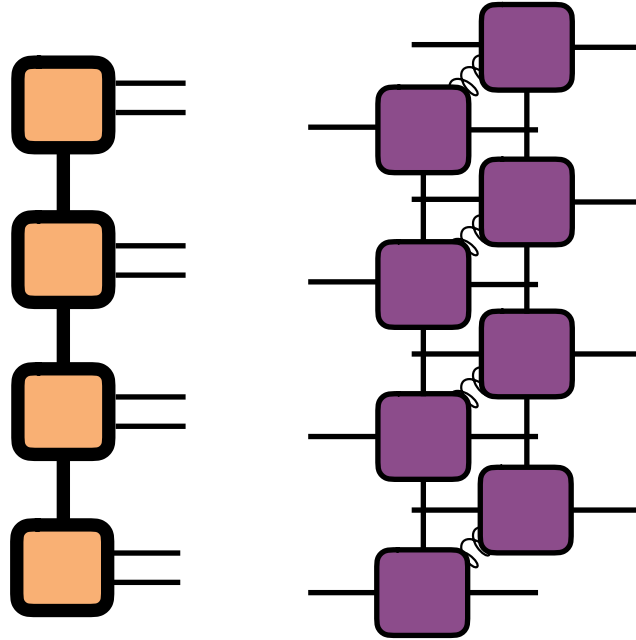
# PEPS is the 2D Analogue of MPS



- “**P**rojected **E**ntangled **P**air **S**tates”
- Originally developed by F. Verstraete and J. I. Cirac in arXiv:cond-mat/0407066
- Each tensor has virtual indices connecting it to all its neighbors
- PEPS can efficiently represent area-law and critical states in 2D

# Calculating Observables is Hard

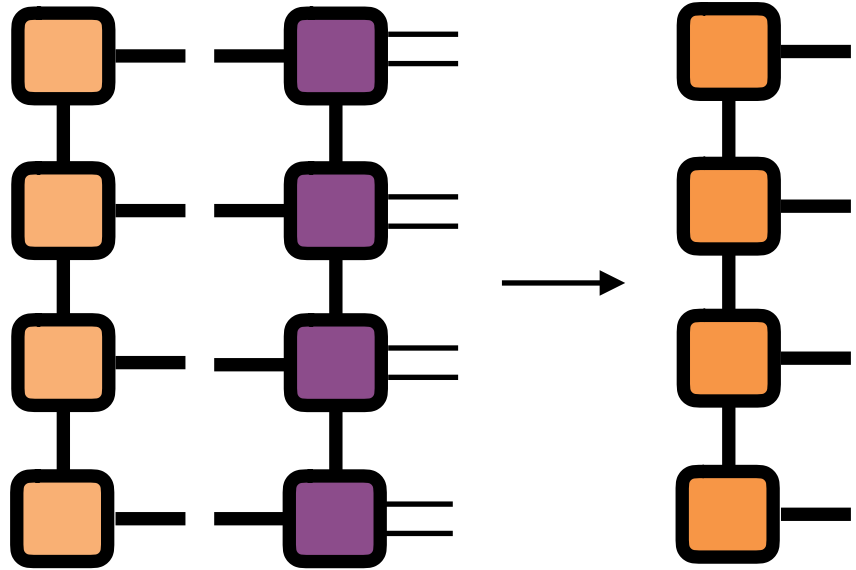
- Performing exact contraction of the entire PEPS is exponentially hard in bond dimension
- Instead, treat contractions as iterative MPO-MPS products and truncate after each
- Lose some accuracy, but hopefully not too much





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# “Why not use iPEPS?”

- iPEPS optimizes a “representative” tensor which is infinitely tiled
- Requires a system with translation invariance — what about disorder?
- Can be difficult to handle non-square geometries
- iPEPS and finite PEPS both have their strengths, and both are interesting

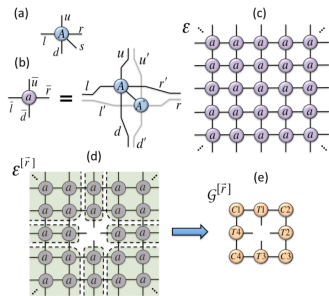


FIG. 1: (color online) Diagrammatic representation of (a) infinite PEPS tensor  $A$  with physical index  $s$  and bond indices  $u, r, d$  and  $l$ ; (b) reduced tensor  $a$ ; (c) infinite 2D tensor network  $\mathcal{E}$ ; (d) environment  $\mathcal{E}^{[\bar{r}]}$  for site  $\bar{r}$ ; (e) eight-tensor effective environment  $\mathcal{G}^{[\bar{r}]}$ .

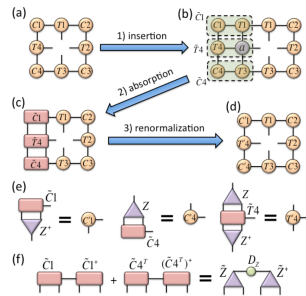


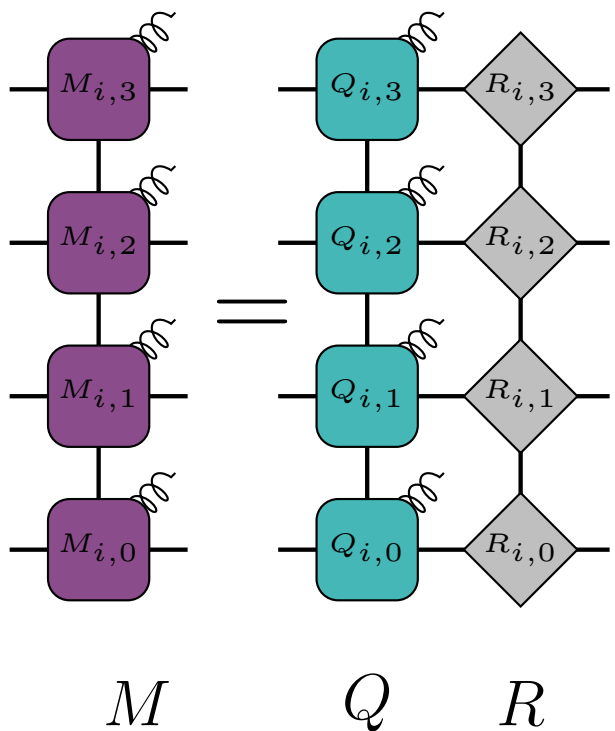
FIG. 2: (color online) (a)-(d) Main steps of a left move: insertion, absorption and renormalization; (e) the CTMs  $\tilde{C}_1$ ,  $\tilde{C}_4$  and the half-row transfer matrix  $\tilde{T}_4$  are renormalized with isometry  $Z$ ; (f) eigenvalue decomposition for the sum of the squares of CTMs  $\tilde{C}_1$  and  $\tilde{C}_4$ .

Orus & Vidal, PRB 80(9), 094403

# Must Develop Canonical Form for PEPS

- Because of loop structure of PEPS, it's **impossible** to **exactly** represent  $|\psi\rangle$  with a **perfect** unitary at fixed bond dimension
- If you can cope with infinite bond dimension, the world is your oyster
- Our approach approximates  $|\psi\rangle$  while enforcing unitarity
- There are many possible canonization schemes for PEPS

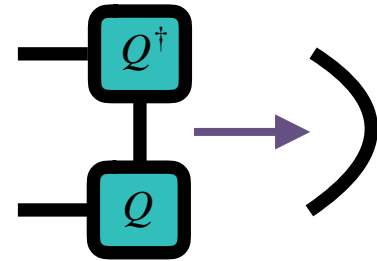
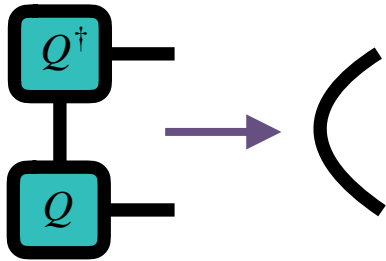
# Our Approach: Analogy of QR decomposition



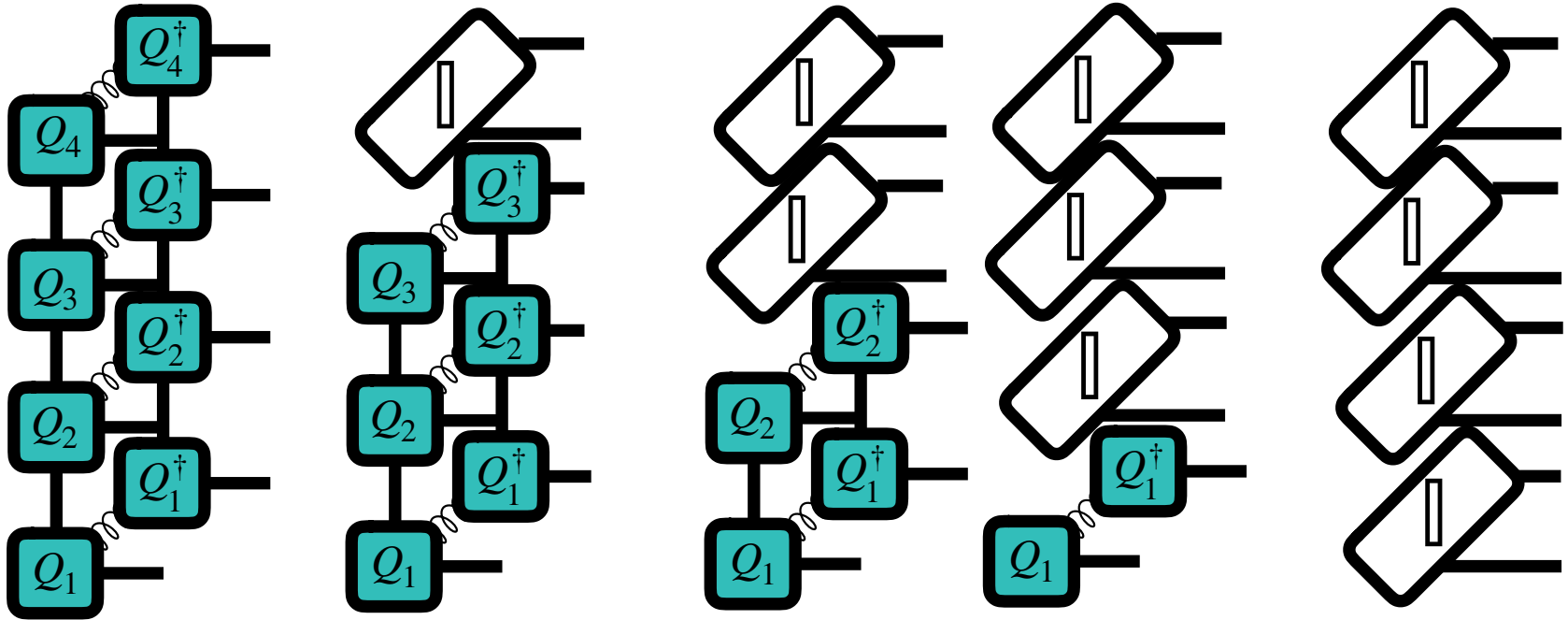
- Treat column of PEPS as “MPO”
- Split into:
  - unitary “Q”-like MPO which carries physical degrees of freedom
  - remainder “R”-like MPO which is multiplied into the next column
- We do not actually perform a QR decomposition!

# What Do We Mean By Unitary?

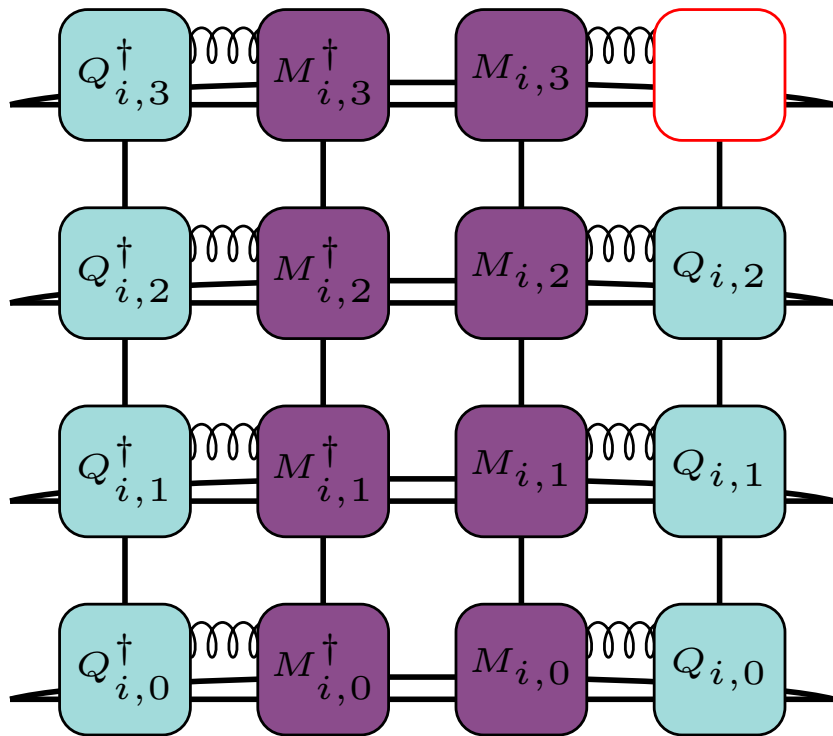
## Simpler 1D Case:



# What Do We Mean By Unitary?



# Construct environment for each element of $Q$

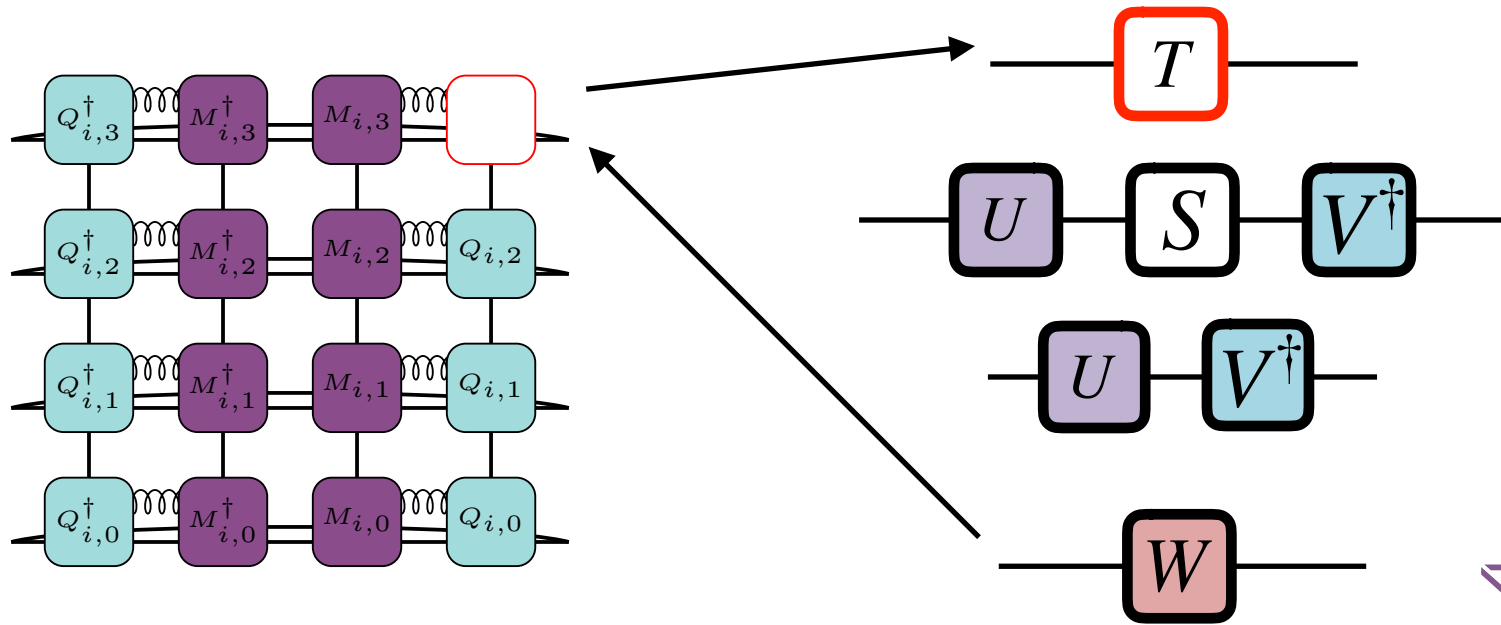


$$\begin{aligned}\langle MQ | MQ \rangle &= (MQ)^\dagger (MQ) \\ &= Q^\dagger M^\dagger M Q\end{aligned}$$

Now compute at each row the unitary  $Q$  with best overlap with its environment. This  $Q$  then forces:

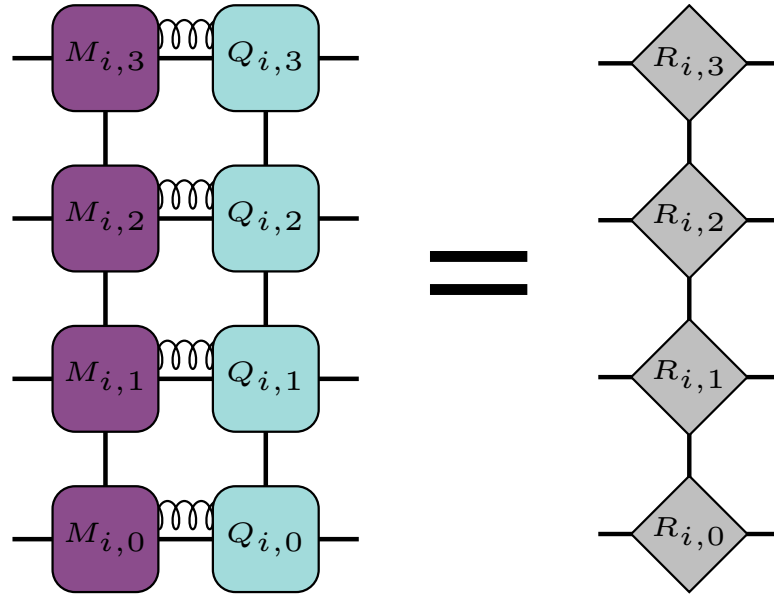
$$Q^\dagger M = R$$

Polar decomposition finds unitary with greatest overlap with  $Q_i$

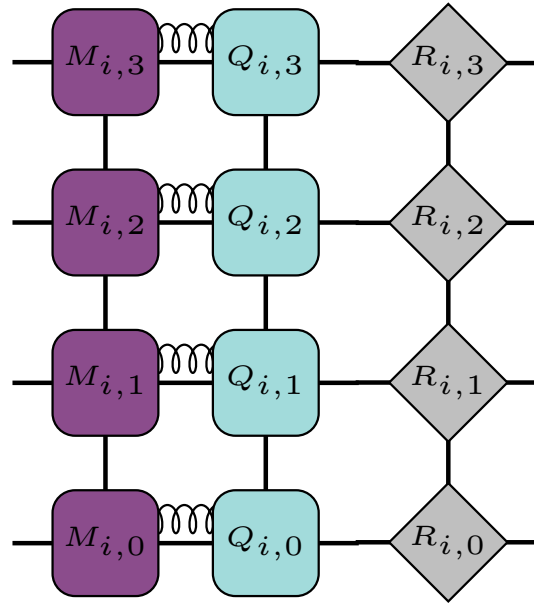




# Generate $R$ from $Q$ and $M$

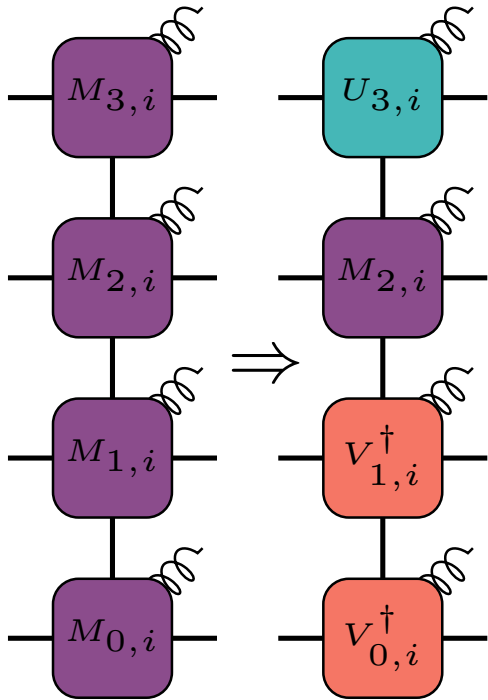


Repeat until  $QRM/|M|^2 > \text{cutoff}$



$$= \langle QR | M \rangle$$

# For Full Unitarity, Canonization Within A Column



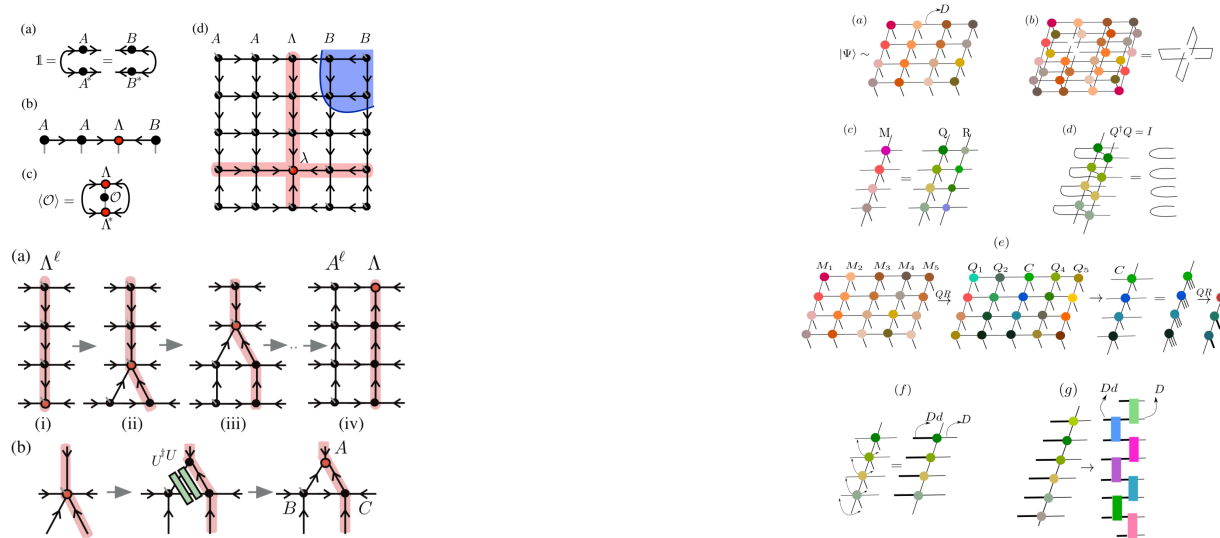
- Simple SVD, as in 1D MPS case
- Norm at tensor to-be-optimized is exactly 1
- After each optimization, restore canonical form with SVD again as in DMRG

# Consequences Of Our Method For PEPS

- We can use an iterative regular eigensolver, rather than a general eigensolver or gradient descent
- Fast(er) computation of observables
- We broke translation invariance, but we are using finite PEPS anyway
- At fixed  $\chi$ , can have inexact representation of  $|\psi\rangle$  that is exactly unitary **or** exact representation of  $|\psi\rangle$  that is not quite unitary
- Stopping canonization step early can undo optimization progress

# Some Other Strategies Exist

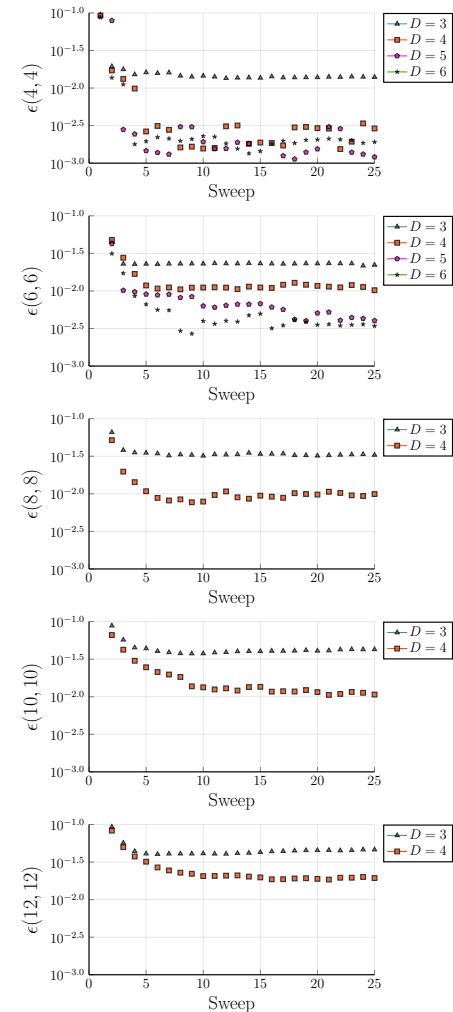
- Zaletel & Pollmann, arXiv:1902.05100
- Haghshenas, O'Rourke, and Chan, arXiv:1903.03843



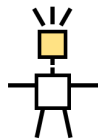
# Case Study: Antiferromagnetic Heisenberg Model on Square Lattice

$$\hat{H} = \sum_{\langle i,j \rangle} \hat{S}_i \cdot \hat{S}_j$$

- Divergence of PEPS per-site energy from QMC goes **down** with increasing bond dimension
- No sign problem - compare to QMC SSE results
- Slight “jumps” in divergence due to less-faithful gauges, yet simulation recovers

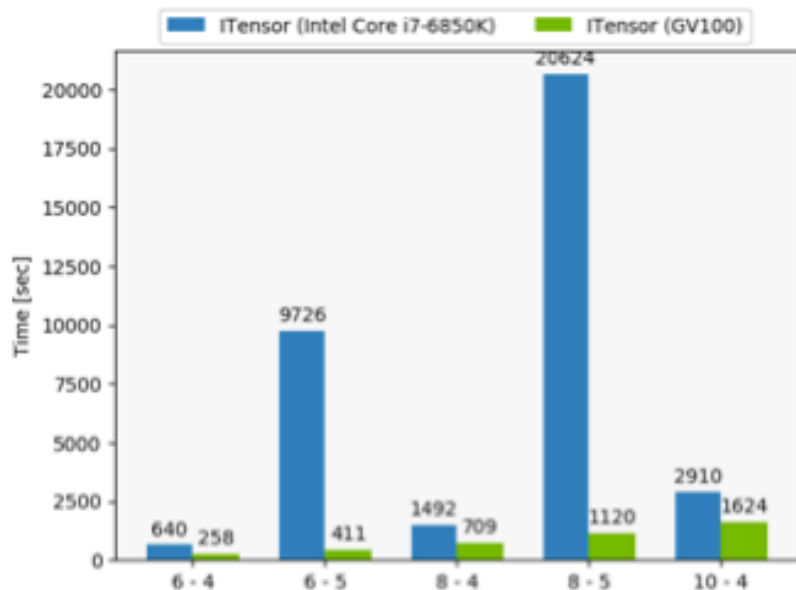


# Reimplementation in Julia led to GPU speedups



## ITENSOR

- Rewrote ITensor in Julia language, available to all at <https://github.com/ITensor/ITensors.jl>



- New GPU backend — huge speedup on PEPS code — available at <https://github.com/ITensor/ITensorsGPU.jl>
- GPU code is based on NVIDIA's CuTensor library

# There's Still Much Not Understood About PEPS

- Does the canonization restrict what states can be represented with PEPS?
- Recent paper by Zaletal et al. shows almost all gapped states can be represented by canonized PEPS
- Are there canonization schemes best suited to particular states?
- More efficient/faithful methods of performing canonization?

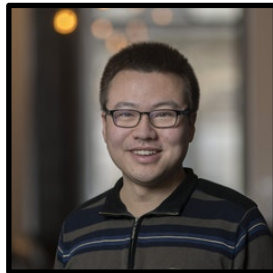


# Many Possible Improvements & Applications Exist

- Two-site optimization — could capture quantum fluctuations better?
- Long range interactions
- Geometries beyond the square lattice
- More interesting models: J1-J2, disordered systems, topological models...
- Quantum chemistry
- More inspiration from DMRG: growing, symmetries, time evolution, finite temperature



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